



Code No.: 5266/M

## **FACULTY OF ENGINEERING**

## B.E. 4/4 (CSE) II Semester (Main) Examination, May/June 2012 HUMAN COMPUTER INTERACTION (Elective – II)

Time: 3 Hours] [Max. Marks: 75

Instructions: 1) Answer all questions of Part - A.

2) Answer five questions from Part - B.

	2) Answer in equestions notify an - D.	
	PART-A (25 Mar	ks)
1.	What is internal consistency?	3
2.	What is usability? How is it estimated?	2
3.	List the different input devices. What is a logical input device?	3
4.	What is a wizard?	2
5.	What are the pop up windows?	2
6.	Classify computer mediated communication.	3
7.	What are different types of Boarders?	2
8.	What is anthromorphism?	2
9.	What is user-centred approach?	3
10.	What is GMOS model?	3
	PART-B (50 Mai	rks)
11.	a) What are the major differences between web interfaces and GUI?	5
	b) What is business function? What guidelines are used to understand the business function?	5
12.	What are screen based controls? Categorise them and discuss their usage.	10

13.	a) B	riefly describe two situations when you might use a trackball rather than a		
		nouse. DMIREEMIDMS TO YT JUDAT	5	
	b) D	iscuss the accessibility design features.	5	
14	a) W	Vhat are different techniques of colour pallet specification?	5	
	b) G	live guidelines for designing conceptual models.	5	
15.	<ol> <li>What are life cycle models? Compare and contrast waterfall life cycle model with spiral life cycle model. Discuss their relevance to HCI.</li> </ol>			
16.	a) W	What are the conceptual frameworks for cognition? What for they are used?	5	
	b) W	Why the knowing the client is important in user interface design?	5	
17.	Write	e short notes on :		
	a) K	Cinds of tests in evaluation permitted it si work & which are it saw!	3	
	b) D	Device based controls	4	
	c) La	ayout of webpages.	3	