



Code No. : 5146 M

FACULTY OF ENGINEERING
B.E. 3/4 (ECE) II Semester (Main) Examination, May/June 2012
DIGITAL COMMUNICATION SYSTEMS

Time : 3 Hours]

[Max. Marks : 75

Note : Answer *all* questions from Part – A, answer *any five* questions from Part – B.

PART – A

25 Marks

1. Briefly discuss the elements of a digital communication systems. 3
2. What are the errors that occur in a delta modulation system and discuss the remedy ? 2
3. List the properties of mutual information. 2
4. Illustrate the properties of entropy using binary memoryless source. 3
5. Explain the need for error control coding. 3
6. Discuss the error correcting and error detecting capabilities of a linear block code. 2
7. Explain matched filter receiver in brief. 3
8. What are the different synchronization methods ? 2
9. Explain the generation of PN sequence. 3
10. What do you mean by acquisition and tracking of FH and DS signals ? 2

PART – B

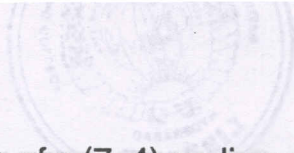
50 Marks

11. Explain pulse code modulation system with a neat diagram and derive an expression for its signal to noise ratio. 10
12. a) Explain source coding theorem. 5
b) Perform the Shannontano coding on the following source symbols.

Symbol	S_0	S_1	S_2	S_3	S_4
Probability	0.2	0.1	0.4	0.1	0.2

Calculate the efficiency of the coder.

5



- 13. a) Find all the codewords of a (7, 4) cyclic code with generator polynomial $g(x) = 1 + x + x^3$ (in non systematic form). 7
- b) Discuss the differences between linear block codes and binary cyclic codes. 3
- 14. Explain the differentially coherent PSK with neat block diagrams using an example. 10
- 15. a) Explain the characteristics of a PN sequence. 5
- b) Explain the direct sequence spread spectrum and discuss its disadvantages. 5
- 16. a) What is meant by M-ary signalling ? What are the advantages and disadvantages of M-ary signalling over binary signalling ? 5
- b) Derive the expression for information capability with the help of information capacity theorem. 5
- 17. Write short notes on the following.
- a) Time division multiplexing. 3
- b) Vocoder's. 4
- c) BCH codes. 3